

Andi Muhammad Rifky. 2026. *Pengaruh Model Make A Match Berbantuan Flash Card Terhadap Hasil Belajar Siswa Kelas VI SDN Bejijong 1 Mojokerto*. Skripsi, Program Studi Pendidikan Guru Sekolah Dasar, Fakultas Keguruan dan Ilmu Pendidikan, Universitas Trunodjoyo Madura. Pembimbing : Fachrur Rozie, S.Pd., M.Pd.

ABSTRAK

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Penurunan kualitas hasil belajar dan rendahnya keterlibatan siswa sekolah dasar menuntut inovasi model pembelajaran yang aktif dan menyenangkan, khususnya di kelas VI yang menghadapi materi kompleks dan tekanan ujian akhir. Penelitian ini bertujuan mengetahui pengaruh model *Make a Match* berbantuan media *flash card* terhadap hasil belajar kognitif IPAS materi Sejarah Perjuangan Bangsa Indonesia siswa kelas VI SDN Bejijong 1 Mojokerto serta menjawab pertanyaan apakah penerapan model tersebut meningkatkan hasil belajar siswa. Penelitian menggunakan pendekatan kuantitatif dengan desain *quasi experimental one-group pretest-posttest* pada 19 siswa, dengan teknik pengumpulan data berupa tes pilihan ganda, observasi, dan dokumentasi, dianalisis menggunakan uji t berpasangan. Hasil menunjukkan peningkatan rata-rata nilai dari 67,11 menjadi 80,00 dan ketuntasan klasikal dari 31,58% menjadi 84,21% dengan perbedaan yang signifikan ($p < 0,05$), sehingga model *Make a Match* berbantuan *flash card* efektif meningkatkan hasil belajar. Disarankan model ini diimplementasikan secara berkelanjutan dan diteliti lebih lanjut pada mata pelajaran, jenjang, dan integrasi teknologi yang berbeda.

Kata Kunci: *Make a Match, flash card, hasil belajar, IPAS, siswa SD*

Andi Muhammad Rifky. 2026. *The Effect of the Flash Card-Assisted Make A Match Model on the Learning Outcomes of Grade VI Students at SDN Bejijong 1 Mojokerto*. Thesis, Primary School Teacher Education Study Programme, Faculty of Teacher Training and Education, Trunodjoyo University Madura. Supervisor: Fachrur Rozie, S.Pd., M.Pd.

ABSTRACT

The decline in learning outcomes and low student engagement in primary schools calls for innovative, active and enjoyable learning models, especially in Grade VI, where students face complex material and the pressure of final exams. This study aims to determine the effect of the Make a Match model assisted by flash cards on the cognitive learning outcomes of Indonesian History material for sixth grade students at SDN Bejijong 1 Mojokerto and to answer the question of whether the application of this model improves student learning outcomes. The research used a quantitative approach with a quasi-experimental one-group pretest-posttest design on 19 students, with data collection techniques in the form of multiple-choice tests, observations, and documentation, analysed using a paired t-test. The results showed an increase in the average score from 67.11 to 80.00 and classical mastery from 31.58% to 84.21% with a significant difference ($p < 0.05$), indicating that the Make a Match model assisted by flash cards is effective in improving learning outcomes. It is recommended that this model be implemented continuously and further researched in different subjects, levels, and technology integrations.

Keywords: *Make a Match, flash cards, learning outcomes, IPAS,*

primary school student