

CHAPTER I

INTRODUCTION

This chapter presents five chapters, which are background of the study, statement of the problems, objectives of the study, significance of the study, and scope and limitations of the study. These chapters will be explain in this study generally.

1.1 Background of the Study

One of the most important elements about human being deal with the languages. Language plays the important role in human daily activity as a tool to communicate each other, and to represent their thoughts and feelings. Language refers to the words which used by people to describe some emotional states such as anger, sadness, happiness, fear, and the others (Lindquist, 2012). It means that through the language people can convey their emotional feeling with others, and show what they feel of the mind in that time. Usually people used the language in daily communication.

According to Keyton (2011), communication is the process of transmitting information and common understanding from one person to another. It means that through the communication, language can be used as a tool to communicate each other in order to transfer the information from one person to the others. From the language in conversation the speakers can understand about the feeling of their partners.

The fact in society show that some people as the speakers in communication tend to use the simple words or expressions to describe their feelings in certain context. Moreover, the speakers want to show their feeling to the listener about something in their minds. Sometimes during the conversation, the speakers suddenly says some simple words to express their feelings such as, wow!, oh!, whoa!, ouch!, yeah!, etc. It is called the interjection words. The speakers considers that the interjection word is the simple way to express their emotional feeling. In conversation the interjection word is used to describe the speaker's mental state and feelings.

Ameka (1992, p.105) states that interjection are words or non-words that conventionally constitute an utterance by themselves and express speaker's current mental state or reaction toward an element in the linguistic context. It means that interjection are words that is used by speakers to convey what they feel in their minds as the description of their mental state, or give a reaction toward something happen in certain context. For instance, when someone feels happy due to get a good news they can express their feelings by using a various interjection words such as; yes!, great!, wow!, and others. The term of interjection can be characterized as a word or sound which mostly find in speaking rather than writing system. There is an example the terms of interjection in conversation as below.

- a) Oh! I feel pain
- b) Wow! your dress looks so beautiful
- c) Great! You did a good job

Another definition of interjection is derived from Crystal (1995, p.207) which defines interjection as a word or sound thrown into a sentence to express some feeling of the mind. For example, woo-hoo!, ehem!, hem!, shht!, to express happiness, refusal, excited, etc. Whereas the interjection word such as, oh!, umm!, uh!, are to express sadness and disappointed. The writer analyzes the topic of interjection by using Pragmatics approach.

According to Yule (1996, p.3) Pragmatics is concerned with the study of meaning as communicated by the speaker or writer and interpreted by listener (or reader). It means study is concern with the analysis of what people means by their utterance, and what the words or phrases in those utterances means by themselves.

The writer interests to analyze interjection words. It is because interjection has an important role during conversation in human daily activity. Moreover, the interjection words has the function in the language when the speakers utter it during conversation. This topic is very interesting to explain more about the interjection words and how this word can represent the speaker's feeling and emotion in their mind. The writer interests to analyze the interjection words in conversation from the successful animated movie.

In this study the writer chooses *Angry Bird* movie as the data. The writer makes sure that it is very interesting study to analyze *Angry Bird* movie, because it is new movie that released on the 1st of July 2016 which there is still no researcher who analyzes this movie. *Angry Bird* is well-known from the successful mobile game Rovio. Since released on 2009, *Angry Bird* mobile game from Rovio entertainment has been downloaded by more than half a billion people worldwide.

It is an incredible phenomenon for game application around 2009, which almost all of people around the world have this game. Based on this phenomenon, the big entertainment company in America, Sony Pictures Image Work made this game in 3D animation movie.

Angry Bird movie is a 3D animated action movie based on the successful video game series directed by Clay Kasytis, Fergal Reilly, and written by John Vitti. The movie produced by Sony Pictures Image Works that received Teen Choice Award category choice movie and music in America. In the first week promotion this movie received \$ 349.5 million, which is very fantastic prize for animation movie. It becomes a strong reason for the writer to choose this movie as the source of data. Some characters in Angry Bird movie such as, Red, Chuck, Bomb, Matilda are often use the interjection words during their conversation.

The writer believes that her study is different from other study which also uses topic of interjection. For example, the study of interjection conducted by Nguyen Thi Kim Phuong (2011) entitled “A Study of Linguistic Features of Interjections in English and Vietnamese”. In that study, the researcher analyzes the interjection in Linguistic features by comparing two languages between English and Vietnamese. Some researchers are interested to analyze interjection whether in comic, novel, or real conversation in society. Therefore, the writer is interested to the movie as the source of data in this study especially Angry Bird movie use interjection topic.

1.2 Statement of Problems

Based on the background of the study, the writer formulated the following research question in statement of problems:

1. What are the types of interjections uttered by the characters in Angry Bird movie?
2. What are the communicative functions of interjection used by the characters in Angry Bird movie?

1.3 Objectives of The Study

Based on the statement of problems, the writer formulated two objectives of the study:

1. To explain what are the types of interjections uttered by the characters in Angry Bird movie.
2. To observe the communicative function of interjection used by characters in Angry Bird movie.

1.4 Significances of The Study

Theoretically, this study are expected to give a better understanding for the next researcher who are interested in the study of interjection, especially about the types and the communicative function of interjection. The writer expects this study can be as the reference for the next study which use the same topic interjection.

Practically, the aim of this study can be used to help the readers to analyze and identifying the utterances which contain the interjection words. The writer hopes that the readers are not only know about the definition of interjection itself, but also the types and communicative function of interjection. From this study, the readers can classify the types and the functions of interjection in conversation based the context.

1.5 Scope and Limitation

The scope of this study is use the Pragmatics approach to identify the interjection word proposed by Ameka's theory (1992) from Leiden University, which focuses on the types and the communicative functions of interjection. The limitation of this study is the utterances that contain the interjection words of the conversation from main characters in Angry Bird movie such as, Red, Bomb, Chuck, and Matilda.