

Nadia Azkal Uyun. 2025. *Pengembangan Komik Digital pada Keterampilan Membaca Pemahaman Materi Teks Berita Siswa Kelas VII SMP*. Skripsi, Program Studi Pendidikan Bahasa dan Sastra Indonesia, Fakultas Keguruan dan Ilmu Pendidikan, Universitas Trunojoyo Madura. Pembimbing: Naelur Rohmah, S.Pd. M.Pd.

ABSTRAK

Penelitian ini dilatarbelakangi oleh rendahnya keterampilan membaca pemahaman peserta didik yang ditunjukkan melalui wawancara, angket, dan studi dokumentasi, serta kurang menariknya media pembelajaran yang digunakan sebelumnya. Tujuan dari penelitian ini ialah: 1) mendeskripsikan proses pengembangan komik digital pada keterampilan membaca pemahaman materi teks berita siswa kelas VII SMP, 2) mengetahui kelayakan komik digital, dan 3) mengetahui kepraktisan komik digital. Penelitian ini memanfaatkan model pengembangan 4D (*define, design, development, dan dissemination*) tetapi hanya digunakan sampai tahap *development*. Instrumen pengumpulan data menggunakan wawancara, angket, dan studi dokumentasi. Hasil penelitian ini ialah: 1) komik digital dikembangkan melalui tiga tahapan (*define, design, develop*) sehingga menghasilkan media komik digital pada keterampilan membaca pemahaman teks berita, 2) kelayakan komik digital berdasarkan ahli materi mendapat persentase 70% (valid), ahli media 93% (sangat valid), dan ahli bahasa 93,75% (sangat valid), 3) kepraktisan komik digital berdasarkan angket peserta didik mendapatkan persentase 89% (sangat praktis) pada uji coba terbatas di kelas VII SMPN 2 Burneh dan 90% (sangat praktis) pada uji coba luas di kelas VII SMPN 2 Kwanyar. Berdasarkan penilaian dari validator dan peserta didik, komik digital yang telah dikembangkan layak dan praktis digunakan dalam proses pembelajaran.

Kata Kunci: keterampilan membaca pemahaman, komik digital, pengembangan media, teks berita

Nadia Azkal Uyun. 2025. *Development of Digital Comics in Reading Skills to Understand the Text Material of Class VII Student of SMP*. Thesis, Study Program of Indonesian Language and Literature Education, Faculty of Teacher Training and Education, University of Trunojoyo Madura. Supervisor: Naelur Rohmah, S.Pd. M.Pd.

ABSTRACT

This research is motivated by the low students reading skills it is shown through interviews, questionnaires, and documentation studies, as well as less interesting learning media used previously. The purpose of this study is: 1) to describe the process of developing digital comics in reading skills in understanding the text of news text VII junior high school students, 2) to know the feasibility of digital comics, and 3) to know the practicality of digital comics. This study utilizes the 4D development model (define, design, development, and dissemination) but only used to the development. The data collection instruments using are interviews, questionnaires, and documentation studies. The results of this study are: 1) digital comics were developed through three stages (define, design, develop) to produce digital comic media on reading comprehension skills of news texts 2) digital comic feasibility based on material experts get a percentage of 70% (valid), 93% media experts (very valid), and linguists experts 93,75% (very practical), 3) the practicality of digital comics based on student questionnaires got a percentage of 89% (very practical) in limited trials in class VII of SMPN 2 Burneh and 90% (very practical) in extensive trials in class VII of SMPN 2 Kwanyar. Based on the assessment of the validator and students, digital comics that have been developed are feasible and practically used in the learning process.

Keywords: *reading skills, digital comics, media development, news text*