

Ninin Indira Rossydhah. 2026. *Pengaruh Media Digital StoryJumper terhadap Kemampuan Menulis Cerita Sederhana Peserta Didik Kelas IV SDN Banyuajuh 3 Kamal*. Skripsi, Program Studi Pendidikan Guru Sekolah Dasar, Fakultas Keguruan dan Ilmu Pendidikan, Universitas Trunodjoyo Madura. Pembimbing: Dr. Agung Setyawan, S.Pd., M.Pd.

ABSTRAK

Abstrak: Tujuan penelitian ini adalah untuk mengetahui pengaruh media digital *StoryJumper* terhadap kemampuan menulis cerita sederhana peserta didik kelas IV SDN Banyuajuh 3 Kamal. Penelitian ini merupakan penelitian kuantitatif yang menggunakan metode *Quasi Experimental Design* dengan bentuk desain *Nonequivalent Control Group Design*. Data penelitian diperoleh melalui hasil tes menulis dan angket. Hasil penelitian ini adalah (1) hasil kemampuan menulis cerita sederhana peserta didik menunjukkan nilai rata-rata *pretest* kelas kontrol sebesar 65,89 dan *posttest* kelas kontrol sebesar 75,08. Sedangkan nilai rata-rata *pretest* kelas eksperimen sebesar 61,78 dan *posttest* kelas eksperimen sebesar 85,82. (2) penggunaan media digital *StoryJumper* berpengaruh terhadap kemampuan menulis cerita sederhana peserta didik kelas IV SDN Banyuajuh 3 Kamal tahun pelajaran 2025-2026 dengan hasil uji hipotesis (*Independent Sample T-Test*) menggunakan taraf signifikansi 0,05 diperoleh hasil signifikansi sebesar $0,000 < 0,05$ yang berarti H_0 ditolak dan H_a diterima. Berdasarkan hasil penelitian dapat disimpulkan bahwa, terdapat pengaruh yang signifikan dalam penggunaan media digital *StoryJumper* terhadap kemampuan menulis cerita sederhana peserta didik kelas IV SDN Banyuajuh 3 Kamal tahun pelajaran 2025/2026.

Kata Kunci: media, *StoryJumper*, menulis, cerita sederhana

Ninin Indira RossyDAH. 2026. *The Influence of StoryJumper Digital Media on the Ability to Write Simple Stories of Fourth Grade Students at SDN Banyuajuh 3 Kamal*. Thesis, Elementary School Teacher Education Study Program, Faculty of Teacher Training and Education, Trunojoyo University Madura. Supervisor: Dr. Agung Setyawan, S.Pd., M.Pd.

ABSTRACT

Abstract: The purpose of this study was to determine the effect of the StoryJumper digital media on the ability of fourth-grade students at Banyuajuh 3 Kamal Public Elementary School to write simple stories. This was a quantitative study using a quasi-experimental design with a nonequivalent control group design. Research data were obtained through writing tests and questionnaires. The results of this study are as follows: (1) the results of the students' simple story writing skills showed a pretest average score of 65.89 for the control group and a posttest average score of 75.08. Meanwhile, the pretest average score for the experimental group was 61.78, and the posttest average score was 85.82. (2) The use of the StoryJumper digital media had an effect on the simple story writing ability of fourth-grade students at Banyuajuh 3 Kamal Public Elementary School for the 2025–2026 academic year. The results of the hypothesis test (Independent Sample T-Test) using a significance level of 0.05 yielded a significance value of $0.000 < 0.05$, meaning H_0 was rejected and H_a was accepted. Based on the research results, it can be concluded that there is a significant effect of the use of the StoryJumper digital media on the ability to write simple stories among fourth-grade students at Banyuajuh 3 Kamal Public Elementary School in the 2025–2026 academic year.

Keywords: media, StoryJumper, writing, simple stories