

Syahmatul Sucandari. 2023. *Pengembangan Media Komik Menggunakan Aplikasi Corel Draw Pada Materi Lapisan Bumi dan Bencana Alam*. Skripsi, Program Studi Pendidikan IPA, Fakultas Ilmu Pendidikan, Universitas Trunojoyo Madura. Pembimbing 1: Ana Retno Wulandari dan Pembimbing 2: Aida Fikriyah.

ABSTRAK

Penelitian ini bertujuan untuk mengetahui kelayakan, respon siswa, keterbacaan validitas pada pembelajaran komik materi Lapisan Bumi dan Bencana Alam. Penelitian ini menggunakan model 4-D tanpa Disseminate. Sampel yang digunakan adalah 30 siswa kelas VII A. Validitas media pembelajaran komik diuji cobakan kepada 3 validator yaitu ahli media, ahli materi, ahli guru IPA. berdasarkan hasil yang dilakukan, dapat disimpulkan nilai ahli media dengan validator dosen memperoleh 83,3%, dan validator guru IPA 82,68%, sehingga memperoleh rata-rata persentase yaitu 82,99%. Ahli materi dengan validator dosen memperoleh 83,3%, dan validator guru IPA 81,66%, sehingga memperoleh rata-rata persentase yaitu 82,48%. Sedangkan angket respon siswa memperoleh persentase 81,64% dengan persentase tersebut memperoleh kategori sangat baik dan angket keterbacaan memperoleh persentase 84,86% dengan persentase tersebut memperoleh kategori sangat baik. Sehingga dapat disimpulkan bahwa produk yang dikembangkan berada pada kriteria valid.

Kata Kunci : 4-D, Komik, Lapisan Bumi dan Bencana Alam, Pembelajaran IPA

Syamatul Sucandari. 2023. *Development of Comic Media Using the Corel Draw Application on Material Layers of the Earth and Natural Disasters*. Thesis, Natural Science Education Study Program, Education Faculty, University of Trunojoyo Madura. 1stAdvisor : Ana Retno Wulandari and 2stSupervisor: Aida Fikriyah

ABSTRACT

This study aims to determine the feasibility, student response, legibility validity of the learning material for the Earth Layer and Natural Disasters comics. This study uses a 4-D model with out Dissemination. The sample used was 30 students of class VII A. The validity of comic learning media was tested on 3 validators, namely media experts, material experts, science teacher experts. based on the results carried out, it can be interpreted that the value of media experts with the lecturer validator obtained 83.3%, and the science teacher validator 82.68%, thus obtaining an average proportion of 82.99%. Material experts with lecturer validators get 83.3%, and science teacher validators 81.66%, so that the average percentage gain is 82.48%. While the response rate for the proportion of students is 81.64%, with this proportion the acquisition is in the very good category and the readability percentage for the proportion is 84.86%, with this proportion the acquisition is in the very good category. So it can be concluded that the product developed is in the valid criteria.

Keywords: 4-D, Comic, Layers of The Earth and Natural Disasters, Science Learning.