

Himmatul Li Ulinnuha. 2026. *Pengembangan Media KADOMAS (Kartu Domino Makanan Khas) Pada Materi Keanekaragaman Budaya Kelas IV UPTD SDN Gili Anyar*. Skripsi, Program Studi Pendidikan Guru Sekolah Dasar, Fakultas Keguruan Dan Ilmu Pendidikan, Universitas Trunodjoyo Madura.

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ABSTRAK

Penelitian ini bertujuan untuk mengembangkan media KADOMAS Kartu Domino Makanan Khas pada muatan IPAS Bab 6 Topik B Kelas IV UPTD SDN Gili Anyar. Penelitian pengembangan ini untuk mengetahui kevalidan, kemenarikan, dan keefektifan media pembelajaran KADOMAS Kartu Domino Makanan Khas. Penelitian pengembangan ini menggunakan model ADDIE yang terdiri dari 5 tahapan, yaitu *Analysis, Design, Development, Implementation, dan Evaluation*. Penelitian pengembangan menggunakan teknik pengumpulan data berupa observasi, wawancara, angket, dan tes hasil belajar ranah kognitif peserta didik. Kevalidan media KADOMAS Kartu Domino Makanan Khas diperoleh dari validator ahli media sebesar 83,33% dengan kategori sangat valid, ahli materi 87,5% dengan kategori sangat valid, dan ahli desain pembelajaran 85% dengan kategori sangat valid. Kemenarikan media KADOMAS Kartu Domino Makanan Khas diperoleh dari angket respon peserta didik kelompok kecil sebesar 91,42%, dari angket respon peserta didik kelompok besar sebesar 90%, serta dari angket respon guru sebesar 100% dengan kategori menarik. Keefektifan media KADOMAS Kartu Domino Makanan Khas diperoleh dari hasil observasi aktivitas guru pada pembelajaran 1 dan 2 sebesar 85,71% dan 100% dengan kategori efektif, hasil observasi aktivitas peserta didik pada pembelajaran 1 dan 2 sebesar 78,57% dan 100% dengan kategori efektif, serta hasil belajar ranah kognitif peserta didik sebesar 100% tercapai. Berdasarkan hasil penelitian maka media KADOMAS Kartu Domino Makanan Khas berada pada kategori sangat valid, menarik, dan efektif digunakan pada kelas IV UPTD SDN Gili Anyar.

Kata Kunci: Media pembelajaran, Kartu Domino, Makanan Khas

Himmatul Li Ulinnuha. 2026. Development of KADOMAS Media (Domino Cards for Typical Food) In The Cultural Diversity Material Class IV at UPTD SDN Gili Anyar. Thesis, Primary School Teacher Education Study Program, Faculty of Teacher Training and Education, Trunodjoyo University Madura.

Supervisor: Aditya Dyah Puspitasari, S.Pd., M.Pd.

ABSTRACT

This study aimed to develop the KADOMAS Media Doimino Cards of typical foods in the content of science chapter 6 topic B Class IV at UPTD SDN Gili Anyar. This development is to determine the validity, attractiveness, and effectiveness of KADOMAS Domino Cards Learning Media for Typical Foods. This development research uses the ADDIE model which consists of 5 stages, namely Analysis, Design, Development, Implementation, and Evaluation. The development research uses data collection techniques in the form of observation, interviews, questionnaires, and cognitive domain learning outcome tests for student. The validity of the KADOMAS Domino Card Typical Food media was obtained from the media expert validator of 83,33% with a very valid category, material expert 87,5% with a very valid category, and learning design expert 85% with a very valid category. The attractiveness of the KADOMAS Domino Card Typical Food media was obtained from the small group student response questionnaire of 91,42%, from the large group student response questionnaire of 90%, and from the teacher questionnaire of 100% with an interesting category. The effectiveness of the KADOMAS Domino Card Typical Food media was obtained from the results of observations of teacher activities in learning 1 and 2 of 85,71% and 100% with the effective category, the results of observations of student activities in learning 1 and 2 of 78,57% and 100% with the effective category, and the learning outcomes of students cognitive domains of 100% with the effective category. Based on the results of study, the KADOMAS Domino Card Typical Food media is in the very valid, interesting, and effective category used in class IV UPTD SDN Gili Anyar.

Keywords: Learning Media, Domino Card, Typical Food