

Dyah Rahayu Restiana Putri. 2023. *Pengembangan Multimedia Interaktif Komsis Berbasis Articulate Storyline 3 Pada Pembelajaran Tematik Kelas V SDN 3 Jetis Kabupaten Lamongan*. Skripsi, Program Studi Pendidikan Guru Sekolah Dasar. Fakultas Ilmu Pendidikan. Universitas Trunojoyo Madura. Pembimbing: Bagus Rahmad Wijaya, S.Pd., M.Pd

ABSTRAK

Penelitian ini bertujuan untuk mengembangkan multimedia interaktif komsis berbasis *articulate storyline 3* pada pembelajaran tematik kelas V SDN 3 Jetis Kabupaten Lamongan yang valid, praktis, dan efektif. Penelitian pengembangan ini menggunakan model ADDIE, yakni: 1. *Analysis*, 2. *Design*, 3. *Development*, 4. *Implementation*, 5. *Evaluation*. Hasil kevalidan multimedia interaktif komsis diperoleh dari hasil rata-rata 4 validator ahli sebesar 88.75% (sangat valid). Hasil kepraktisan multimedia interaktif komsis diperoleh dari lembar observasi aktivitas guru sebesar 96.6% dan lembar observasi aktivitas siswa sebesar 98.9% (sangat praktis). Hasil keefektifan multimedia interaktif komsis diperoleh dari angket respon guru sebesar 100%, angket respon siswa sebesar 98.4%, dan tes hasil belajar siswa sebesar 100% (sangat efektif). Hasil penelitian dan pengembangan multimedia interaktif komsis berbasis *articulate storyline 3* pada pembelajaran tematik kelas V SDN 3 Jetis Kabupaten Lamongan menunjukkan hasil sangat valid, sangat praktis, dan sangat efektif sehingga dapat digunakan sebagai media pembelajaran di SDN 3 Jetis Kabupaten Lamongan.

Kata kunci: ADDIE, Media Pembelajaran, Multimedia Interaktif Komsis

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ABSTRACT

This study aims to develop interactive multimedia commissions based on articulate storyline 3 in class V thematic learning at SDN 3 Jetis, Lamongan Regency which is valid, practical, and effective. This development research uses the ADDIE model, namely: 1. Analysis, 2. Design, 3. Development, 4. Implementation, 5. Evaluation. The results of the validity of the interactive multimedia commissions were obtained from the average results of 4 expert validators of 88.75% (very valid). The results of the practicality of interactive multimedia commissions were obtained from teacher activity observation sheets of 96.6% and student activity observation sheets of 98.9% (very practical). The results of the effectiveness of the commission's interactive multimedia were obtained from teacher response questionnaires of 100%, student response questionnaires of 98.4%, and student learning outcomes tests of 100% (very effective). The results of research and development of interactive multimedia commissions based on articulate storyline 3 in class V thematic learning at SDN 3 Jetis, Lamongan Regency, show very valid, very practical, and very effective results so that they can be used as learning media at SDN 3 Jetis, Lamongan Regency.

Keywords: *ADDIE, Learning Media, Komsis Interactive Multimedia*