

Nur Laili Ramadhani. 2024. *Pengembangan Media Whack An Egg Materi Penjumlahan dan Pengurangan Siswa Kelas I UPTD SDN Dalpenang I Sampang*. Skripsi, Program Studi Pendidikan Guru Sekolah Dasar, Fakultas Ilmu Pendidikan, Universitas Trunojoyo Madura. Pembimbing: Fachrur Rozie S.Pd.,M.Pd.

ABSTRAK

Penelitian ini bertujuan untuk; (1) mengetahui kevalidan media pembelajaran *whack an egg* pada konsep penjumlahan dan pengurangan peserta didik kelas I, (2) mengetahui keefektifan media pembelajaran *whack a egg*, (3) mengetahui kemenarikan media pembelajaran *whack an egg* pada materi penjumlahan dan pengurangan peserta didik kelas I. Penelitian ini merupakan penelitian RnD (Research and Development). Model yang digunakan dalam penelitian ini adalah model ADDIE yang terdiri dari 5 tahapan, yaitu *Analysis, Design, Development, Implementation, Evaluation*. Subjek penelitian ini adalah siswa kelas I UPTD SDN Dalpenang I Sampang. Kevalidan media *whack an egg* diperoleh dari validator ahli media sebesar 94,66% dengan kategori sangat valid, ahli desain pembelajaran sebesar 86,66% dengan kategori sangat valid, ahli materi sebesar 88,00% dengan kategori sangat valid. Persentase keefektifan dari media *whack an egg* dilihat dari hasil belajar siswa pada kriteria ketuntasan klasikal sebesar 100% dalam kategori sangat efektif. Persentase kemenarikan diperoleh dari angket respon siswa sebesar 94,80% dengan kriteria sangat menarik dan hasil angket respon guru sebesar 94,80%. Berdasarkan hasil penelitian maka media *whack an egg* termasuk dalam kategori sangat valid, sangat efektif dan sangat menarik.

Kata Kunci: *Whack an egg*, Matematika, Penjumlahan dan Pengurangan.

Nur Laili Ramadhani. 2024. *Development of Whack an egg Media for Addition and Subtraction Material for Class I Students of UPTD SDN Dalpenang I Sampang*. Thesis, Elementary School Teacher Education Study Program, Faculty of Education, Trunojoyo University Madura. Supervisor: Fachrur Rozie S.Pd., M.Pd.

ABSTRACT

This research aims to; (1) knowing the validity of the whack an egg learning media on the concept of addition and subtraction for class I students, (2) knowing the effectiveness of the whack an egg learning media, (3) knowing the attractiveness of the whack an egg learning media on adding and subtracting material for class I students. This research is RnD (Research and Development) research. The model used in this research is the ADDIE model which consists of 5 stages, namely Analysis, Design, Development, Implementation, Evaluation. The subjects of this research were class I students of UPTD SDN Dalpenang I Sampang. The validity of the whack an egg media was obtained from media expert validators at 94.66% in the very valid category, learning design experts at 86.66% in the very valid category, material experts at 88.00% in the very valid category. The percentage of effectiveness of the whack an egg media seen from student learning outcomes in the classical completeness criteria is 100% in the very effective category. The percentage of attractiveness obtained from the student response questionnaire was 94.80% with very interesting criteria and the results of the teacher response questionnaire were 94.80%. Based on the research results, the whack an egg media is included in the category of very valid, very effective and very interesting.

Keywords: *Whack an egg, Mathematics, Addition and Subtraction.*