

Alfi Syarovina. 2024. Pengembangan Multimedia Interaktif Tasiadura Pembelajaran Seni Tari kelas V UPTD SDN Banyuajuh 2. Skripsi. Program studi pendidikan guru sekolah dasar. Fakultas keguruan dan ilmu pendidikan. Universitas Trunojoyo Madura. Pembimbing: Parrisca Indra Perdana, S. Pd. M. Pd.

ABSTRAK

Tujuan penelitian pengembangan ini untuk mengetahui kevalidan, keefektifan, dan kemenarikan Multimedia Interaktif Tasiadura pembelajaran seni tari pada kelas V UPTD SDN Banyuajuh 2. Penelitian ini dilakukan pada kelas V UPTD SDN Banyuajuh 2. Penelitian pengembangan ini menggunakan Teknik pengumpulan data seperti observasi, wawancara, dan angket. Penelitian dan pengembangan ini menggunakan model ADDIE dengan tahap *Analyze, Design, Development, Implementation, dan Evaluation*. Kevalidan multimedia interaktif Tasiadura diperoleh dari validator ahli materi pembelajaran 97,5%, ahli media pembelajaran 96.5%, ahli desain pembelajaran 75% dan memperoleh presentase 89,6% dengan kategori sangat valid. Keefektifan multimedia interaktif Tasiadura diukur dari aktivitas guru memperoleh presentase 100% dan ketuntasan klasikal belajar siswa memperoleh presentase 100% dengan kategori tuntas sehingga dapat disimpulkan multimedia interaktif Tasiadura efektif untuk digunakan. Kemenarikan multimedia interaktif Tasiadura diukur menggunakan hasil angket respon guru dan angket respon siswa. Angket respon guru memperoleh presentase 100% dan angket respon peserta didik memperoleh presentase 94% dengan kategori menarik. Berdasarkan hasil penelitian maka multimedia interaktif Tasiadura sangat valid, menarik, dan efektif digunakan pada mata pelajaran seni tari kelas V UPTD SDN Banyuajuh 2.

Kata Kunci: Multimedia Interaktif, Tasiadura, Seni Tari.

Alfi Syarovina. 2024. Development of the Tasiadura Interactive Multimedia for Dance Art Learning in Class V of UPTD SDN Banyuajuh 2. Thesis. Elementary School Teacher Education Study Program. Faculty of Teacher Training and Education. Trunojoyo University, Madura. Supervisor: Parrisca Indra Perdana, S.Pd., M.Pd.

ABSTRACT

The purpose of this development research is to determine the validity, effectiveness, and attractiveness of the Tasiadura Interactive Multimedia in teaching dance art to fifth-grade students at UPTD SDN Banyuajuh 2. The study was conducted in the fifth-grade class at UPTD SDN Banyuajuh 2 using data collection techniques such as observation, interviews, and questionnaires. This research and development employed the ADDIE model, which includes the stages of Analyze, Design, Development, Implementation, and Evaluation. The validity of the Tasiadura interactive multimedia was assessed by expert validators, yielding a score of 97.5% from the content expert, 96.5% from the media expert, and 75% from the instructional design expert, resulting in an overall validity percentage of 89.6%, categorized as highly valid. The effectiveness of the multimedia was measured through teacher activity 100% and students' classical learning mastery 100%, both categorized as effective. The attractiveness of the multimedia was evaluated using teacher and student response questionnaires. The teacher response reached 100%, while the student response reached 94%, categorized as attractive. Based on the research results, the Tasiadura interactive multimedia is concluded to be highly valid, attractive, and effective for use in teaching dance art in Class V at UPTD SDN Banyuajuh 2.

Keywords: Interactive Multimedia, Tasiadura, Dance Art.