

Khafidhoh, Nurul. 2023. 160611100060. *Pengembangan Media Pembelajaran Berbasis Augmented Reality Pada Materi Sistem Tata Surya Untuk Siswa Kelas VI SDN Songgokerto 1 Kota Batu*. Skripsi. Program Studi Pendidikan Guru Sekolah Dasar. Fakultas Ilmu Pendidikan. Universitas Trunojoyo Madura. Pembimbing Fachrur Rozie, S.Pd., M.Pd.

ABSTRAK

Penelitian ini bertujuan untuk mengembangkan media pembelajaran berbasis *Augmented Reality* (AR) materi system tata surya pada kelas VI SDN Songgokerto 1 kota Batu. Penelitian pengembangan ini menggunakan model ADDIE, yaitu: 1. *Analysis*, 2. *Design*, 3. *Development*, 4. *Implementation*, 5, *Evaluation*. Hasil kevalidan media pembelajaran berbasis *Augmented Reality* (AR) diperoleh rata-rata validator sebesar 90,36% (sangat valid). Hasil keefektifan kevalidan media pembelajaran berbasis *Augmented Reality* (AR) yang ditinjau dari aktivitas guru sebesar 88%, observasi aktivitas siswa sebesar 95,56%, dan hasil tes belajar siswa diperoleh ketuntasan klasikal sebesar 100%. Hasil kemenarikan kevalidan media pembelajaran berbasis *Augmented Reality* (AR) diperoleh 98%. Penelitian pengembangan media pembelajaran berbasis *Augmented Reality*(AR) pada materi system tata surya untuk siswa kelas VI SDN Songgokerto 1 menunjukkan hasil sangat valid, sangat efektif, dan sangat menarik sehingga dapat digunakan sebagai media pembelajaran di SDN Songgokerto 1 Kota Batu.

Kata kunci: Media *Augmented Reality* (AR), Sistem Tata Surya

Khafidhoh, Nurul. 2023. 160611100060. *Development of Augmented Reality- Base Learning Media on Solar System Material for Class VI Student of SDN Songgokerto 1 Batu*. Essay. Elementary school Teacher Education Study Program. Faculty of Science Education. Trunojoyo Madura University. Supervisor Fachrur Rozue, S.Pd., M.Pd.

ABSTRACT

This study aims to develop learning media based on Augmented Reality (AR) on solar system material in class VI at SDN Songgokerto 1 Batu city. This development research uses the ADDIE model, namely: 1. Analysis, 2. Design, 3. Development, 4. Implementation, 5. Evaluation. The result of the validity of learning media based on Augmented Reality (AR) obtained an average validator of 90,36% (very valid). The result of the effectiveness of learning media based on Augmented Reality (AR) in terms of teacher activity were 88%, observations of student activities were 95,56%, and student learning test results obtain classical completeness of 100%. The results of the attractiveness of the validity of learning media based on Augmented Reality (AR) obtained 98%. Research on the development of learning media based on Augmented Reality (AR) on solar system material for class VI student at SDN Songgokerto 1 shows very valid, very effective, and very interesting results so that it can be used as a learning medium at SDN Songgokerto 1 Batu city.

Keywords: Media Augmented Reality (AR), Solar System